

# Logical omniscience : from epistemic logic to rational choice

Mikaël Cozic

`mikael.cozic@paris4.sorbonne.fr`

(Philosophy, Paris IV-Sorbonne and IHPST (CNRS-Paris I))

# introduction

- logical omniscience = closure under logical consequence  
↔ no deductive ignorance : if someone knows chess rules, he or she knows if White have a winning strategy ; if someone knows Peano axioms, he or she know all theorems of number theory...
- huge idealization :  
*"It is not only mathematicians who need to worry about their failure to know all the consequences of their knowledge. Any context where an agent engages in reasoning is a context that is distorted by the assumption of deductive omniscience, since reasoning (at least deductive reasoning) is an activity that deductively omniscient agents have no use for."* (Stalnaker)

# introduction, *cont.*

Plan of the talk :

- epistemic logic : Hintikka, Stalnaker, Fagin, Halpern...
- Question : how extend to probability and decision making ?
- Plan of the talk
  - ◆ Section 1 : logical omniscience and epistemic logic
  - ◆ Section 2 : the probabilistic case
  - ◆ Section 3 : the decision-theoretic case

# sec. 1, epistemic propositional language

**Definition :** The set of **formulas** of an epistemic propositional language  $\mathcal{LB}(At)$ ,  $Form(\mathcal{LB}(At))$ , is the subset of  $\mathcal{LB}(At)$  such that

(i) if  $p \in At$ ,  $p \in Form(\mathcal{LB}(At))$ ,

(ii) if  $\phi \in Form(\mathcal{LB}(At))$ , then  $\neg\phi \in Form(\mathcal{LB}(At))$ ,

(iii) if  $\phi, \psi \in Form(\mathcal{LB}(At))$ , then

$(\phi \wedge \psi), (\phi \vee \psi), (\phi \rightarrow \psi) \in Form(\mathcal{LB}(At))$ , and

(iv) if  $\phi \in Form(\mathcal{LB}(At))$ , then  $B\phi \in Form(\mathcal{LB}(At))$ .

(v) only strings of symbols generated by (i)-(iv) in a finite number of steps are in  $Form(\mathcal{LB}(At))$ .

# sec. 1, kripke structures

**Definition** : let  $\mathcal{LB}(At)$  an epistemic propositional language ; a **Kripke structure** for  $\mathcal{LB}(At)$  is a 3-tuple  $\mathcal{M} = (S, \pi, R)$  where

(i)  $S$  is a state space,

(ii)  $\pi : At \times S \rightarrow \{0, 1\}$  is a valuation

(iii)  $R \subseteq S \times S$  is an accessibility relation

## sec. 1, kripke structures, *cont.*

**Definition** :  $\bar{\pi}$ , called the **satisfaction relation**, extends  $\pi$  to every formula of the language according to the following conditions :

(i)  $\bar{\pi}(s, p) = \pi(s, p)$  if  $p \in At$

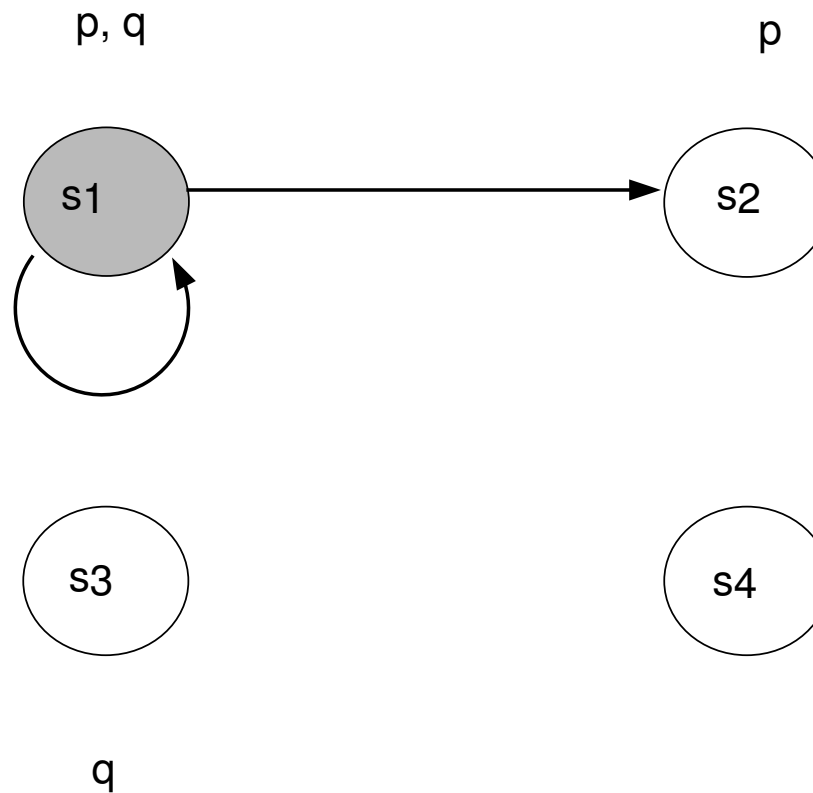
(ii)  $\bar{\pi}(s, \phi \wedge \psi) = 1$  iff  $\bar{\pi}(s, \phi) = 1$  and  $\bar{\pi}(s, \psi) = 1$

(iii)  $\bar{\pi}(s, \phi \vee \psi) = 1$  iff  $\bar{\pi}(s, \phi) = 1$  or  $\bar{\pi}(s, \psi) = 1$

(iv)  $\bar{\pi}(s, \neg\phi) = 1$  iff  $\bar{\pi}(s, \phi) = 0$

(v)  $\bar{\pi}(s, B\phi) = 1$  iff  $\forall s'$  s.t.  $sRs'$ ,  $\bar{\pi}(s', \phi) = 1$  (*possible-state analysis of belief*)

# sec.1, kripke structures, example



# sec. 1, logical omniscience

## Definitions :

(i) the **proposition** expressed by  $\phi$ , or **informational content** of  $\phi$  is

$$[[\phi]]_{\mathcal{M}} = \{s : \bar{\pi}(\phi, s) = 1\}$$

(ii)  $\phi$   **$\mathcal{M}$ -implies**  $\psi$  if  $[[\phi]]_{\mathcal{M}} \subseteq [[\psi]]_{\mathcal{M}}$

(iii)  $\phi$  and  $\psi$  are  **$\mathcal{M}$ -equivalent** if  $[[\phi]]_{\mathcal{M}} = [[\psi]]_{\mathcal{M}}$

**Proposition:** for all Kripke structure  $\mathcal{M}$ ,

- **Deductive monotony** : if  $\phi$   $\mathcal{M}$ -implies  $\psi$ , then  $B\phi$   $\mathcal{M}$ -implies  $B\psi$

- **Intensionality** : if  $\phi$  and  $\psi$  are  $\mathcal{M}$ -equivalent, then  $B\phi$  and  $B\psi$  are  $\mathcal{M}$ -equivalent



# sec.1, neighborhood structures

**Definition :** a neighborhood structure is a 3-tuple  $\mathcal{M} = (S, \pi, V)$  where

(i)  $S$  is a state space,

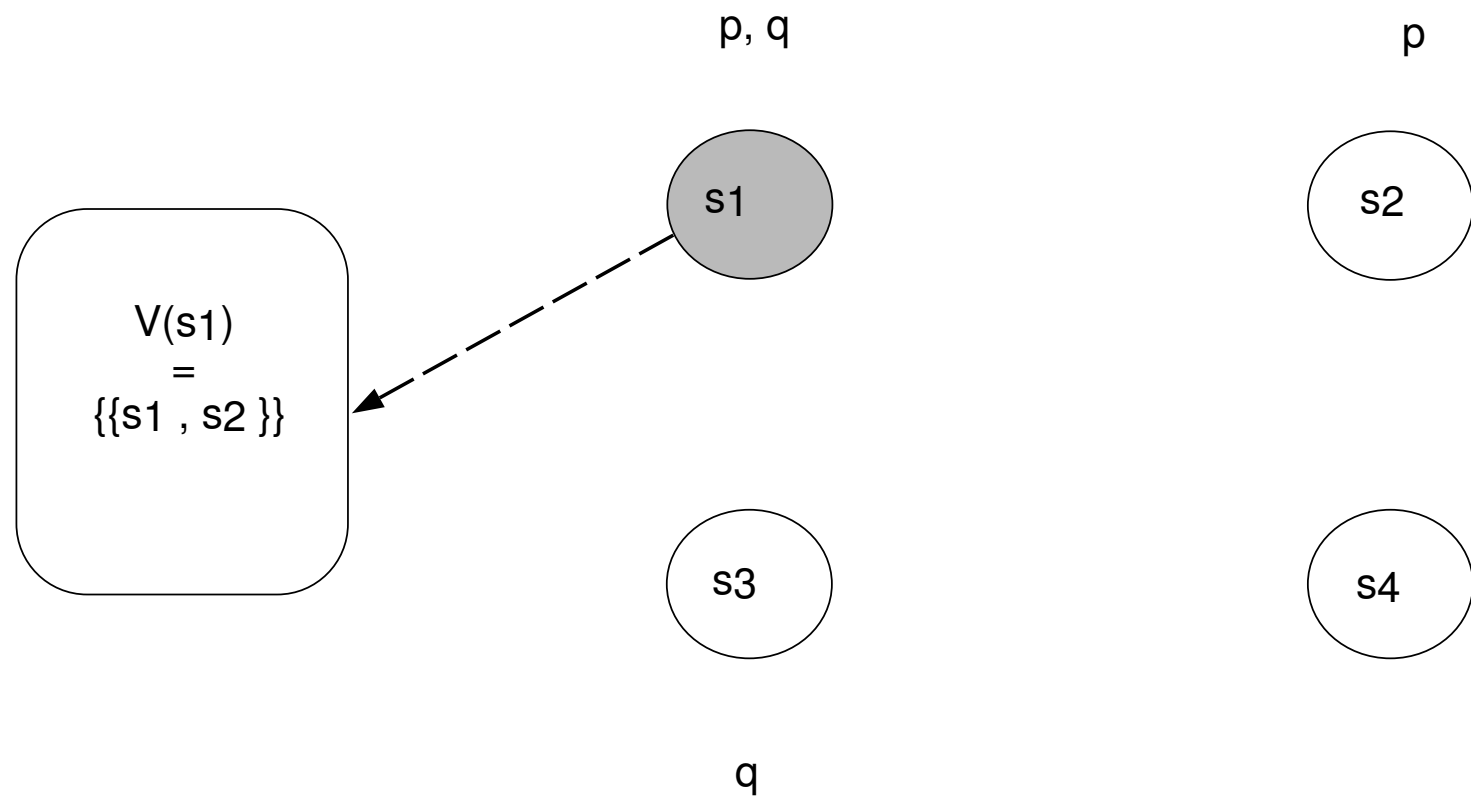
(ii)  $\pi : At \times S \rightarrow \{0, 1\}$  is a valuation,

(iii)  $V : S \rightarrow \wp(\wp(S))$ , called the agent's **neighborhood system**, associates to every state a set of propositions.

Doxastic satisfaction condition :

$$\bar{\pi}(B\phi, s) = 1 \text{ iff } [[\phi]]_{\mathcal{M}} \in V(s)$$

# sec.1, neighborhood structures, example



# sec.1, awareness structures

**Definition :** an awareness structure is a 4-tuple  $(S, \pi, R, A)$  where

(i)  $S$  is a state space,

(ii)  $\pi : At \times S \rightarrow \{0, 1\}$  is a valuation,

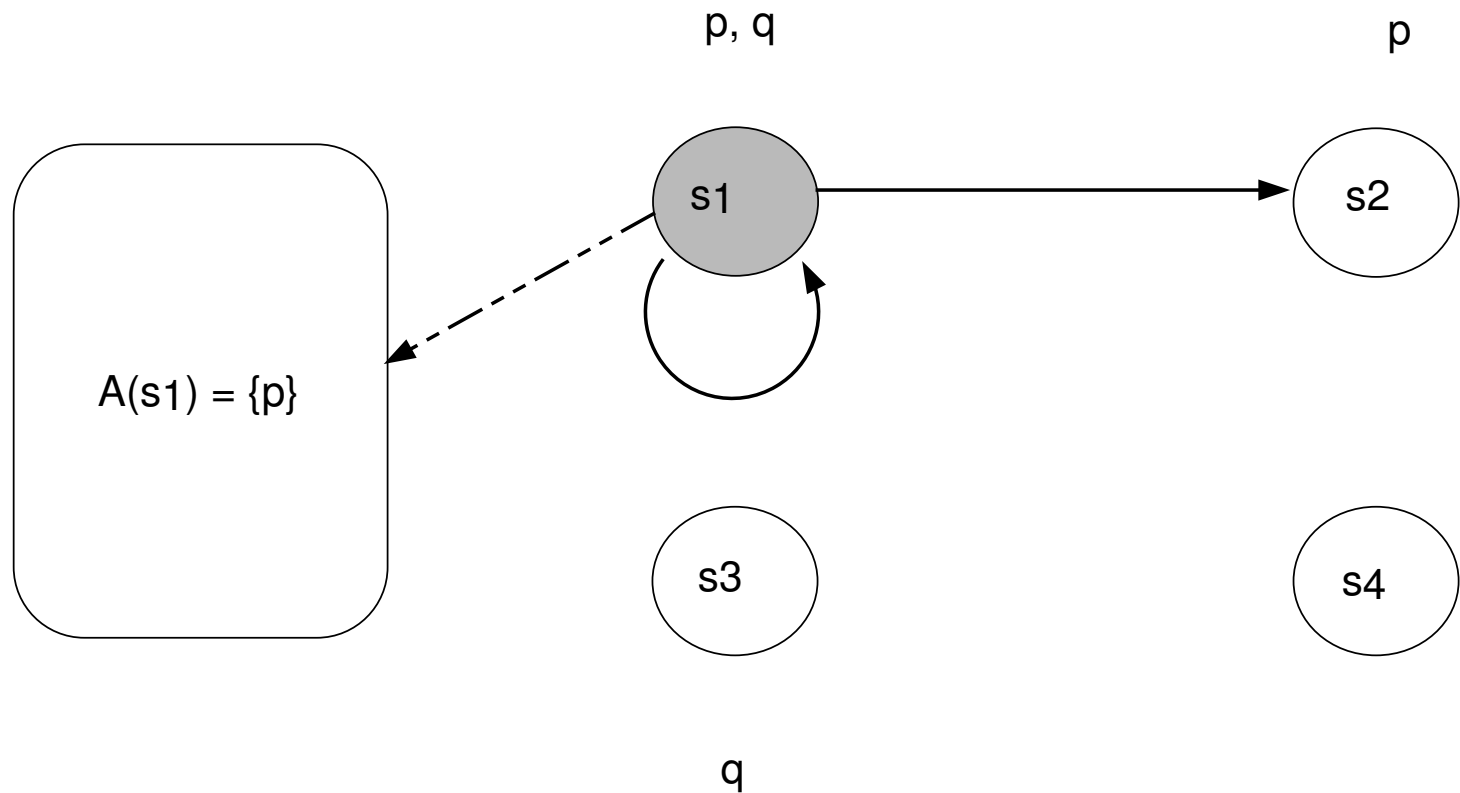
(iii)  $R \subseteq S \times S$  is an accessibility relation,

(iv)  $A : S \rightarrow Form(\mathcal{L}B(At))$  is a function which maps every state in a set of formulas ("awareness set").

Doxastic satisfaction condition :

$$\bar{\pi}(B\phi, s) = 1 \text{ iff } \forall s' \text{ s.t. } sRs', s' \in [[\phi]]_{\mathcal{M}} \text{ and } \phi \in A(s)$$

# sec.1, awareness structures, example



## sec.1, non-standard structures

**Definition :** a non-standard structure is a 4-tuple  $\mathcal{M} = (S, S', \bar{\pi}, R)$  where

(i)  $S$  is a space of standard states,

(ii)  $S'$  is a space of non-standard states,

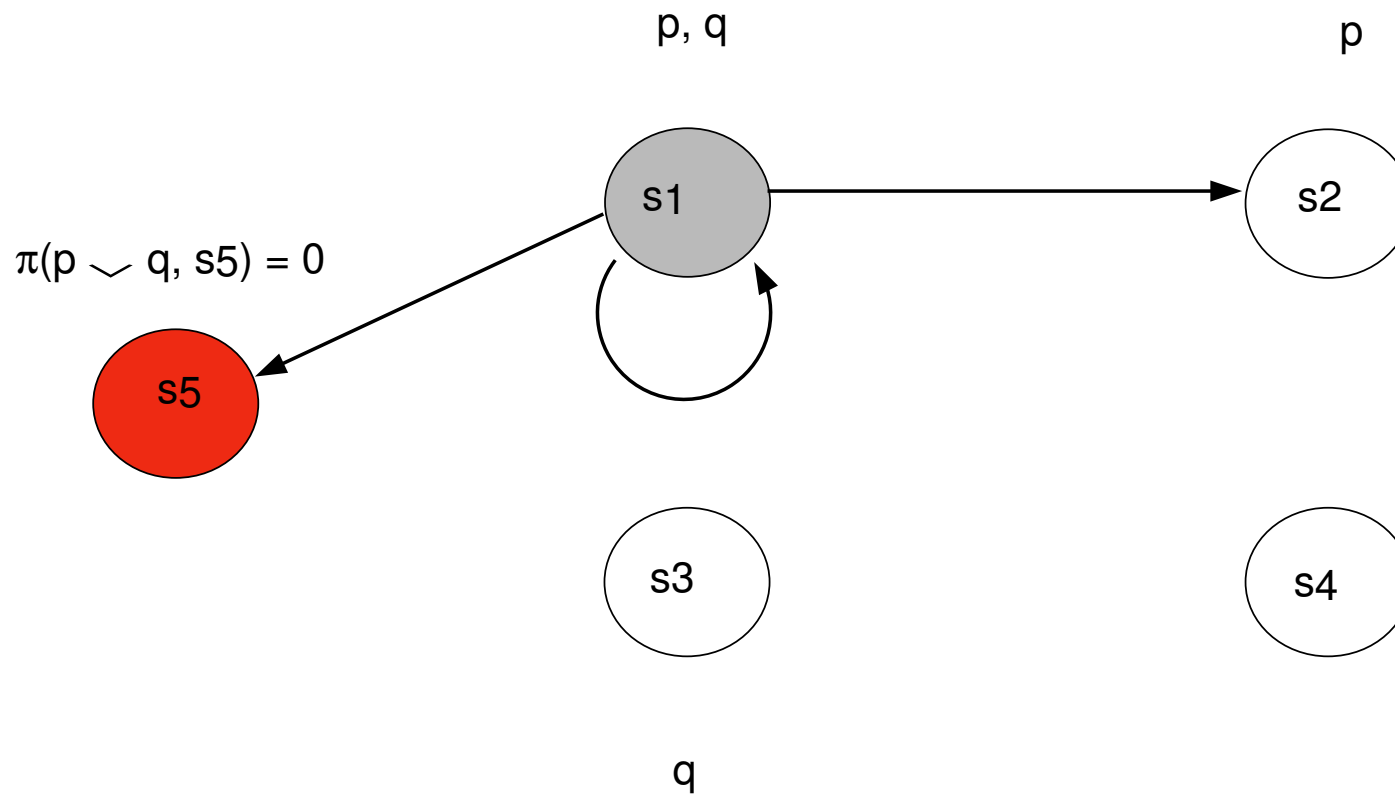
(iii)  $R \subseteq S \cup S' \times S \cup S'$  is an accessibility relation,

(iv)  $\pi : Form(\mathcal{L}B(At)) \times S \rightarrow \{0, 1\}$  is a satisfaction relation **standard on**  
 $S$

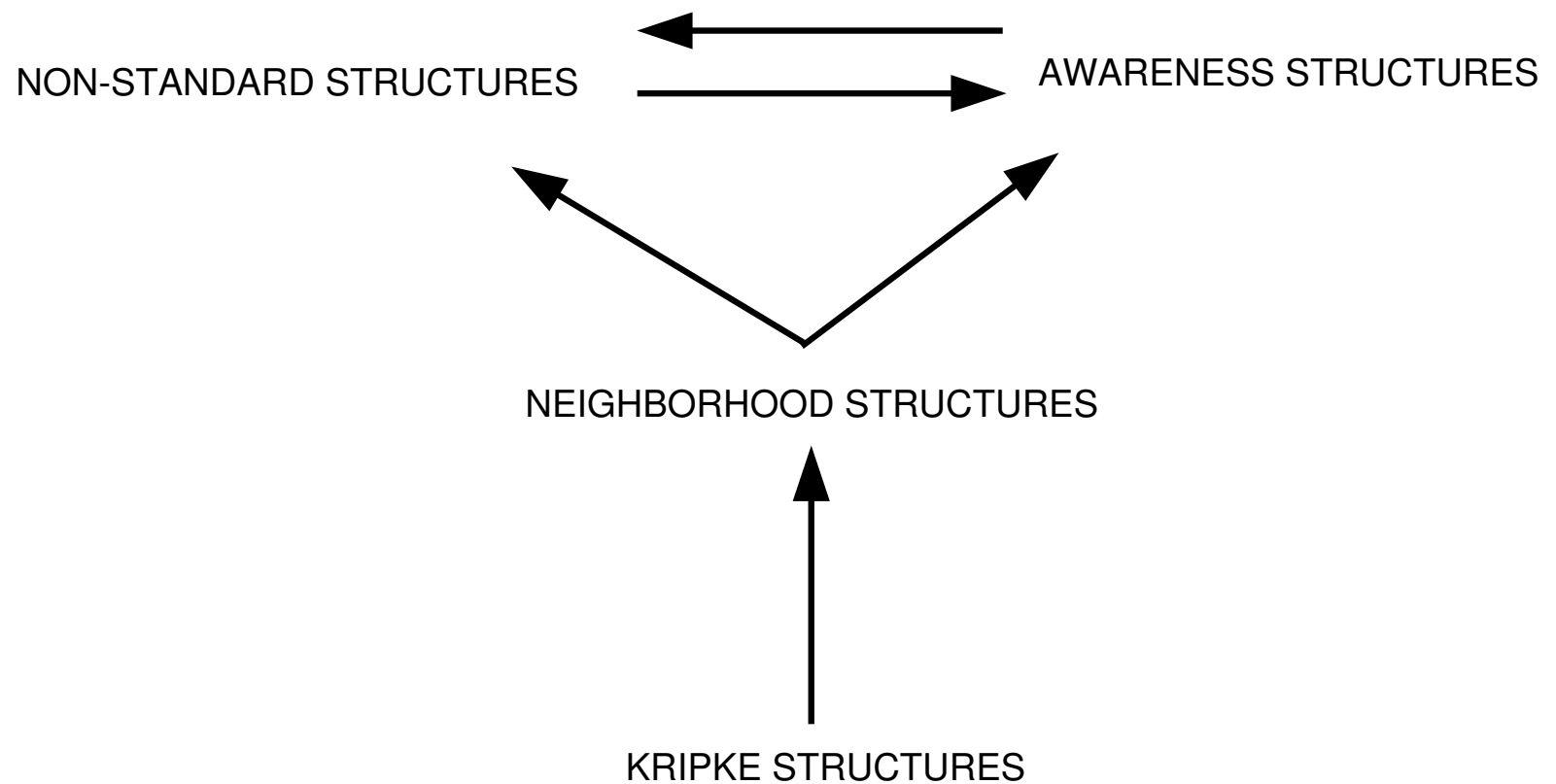
*Subjective informational content :*

$$[[\phi]]_{\mathcal{M}}^* = \{s \in S^* : \pi(\phi, s) = 1\}$$

# sec.1, non-standard structures, example



# sec.1, respective powers



## sec. 2, probabilistic structures

**Definition** : let  $\mathcal{L}(At)$  a propositional language ; a **probabilistic structure** for  $\mathcal{L}(At)$  is a 3-tuple  $\mathcal{M} = (S, \pi, P)$  where

(i)  $S$  is a state space,

(ii)  $\pi$  is a valuation,

(iii)  $P$  is a probability distribution on  $S$ .

An agent believes to degree  $r$  a formula  $\varphi \in Form(\mathcal{L}(At))$ ,  $PB(\varphi) = r$ , if  $P([\varphi]_{\mathcal{M}}) = r$



## sec.2, probabilistic omniscience

**Proposition** : for all probabilistic structure  $\mathcal{M}$ ,

- **deductive monotony** : if  $\phi$   $\mathcal{M}$ -implies  $\psi$ , then  $PB(\phi) \geq PB(\psi)$ .
- **intensionality** : if  $\phi$  and  $\psi$  are  $\mathcal{M}$ -equivalent, then  $PB(\phi) = PB(\psi)$ .

*Case  $r=1$  :*

- if  $\phi$   $\mathcal{M}$ -implies  $\psi$ , if it is certain that  $\phi$ , it is certain that  $\psi$
- if  $\phi$  and  $\psi$  are  $\mathcal{M}$ -equivalent,  $\phi$  is certain iff  $\psi$  is certain.

## sec.2, probabilistic non-standard structures

**Definition :** let  $\mathcal{L}(At)$  a propositional language ; a **non-standard probabilistic structure** for  $\mathcal{L}(At)$  is a 4-tuple  $\mathcal{M} = (S, S', \pi, P)$  where

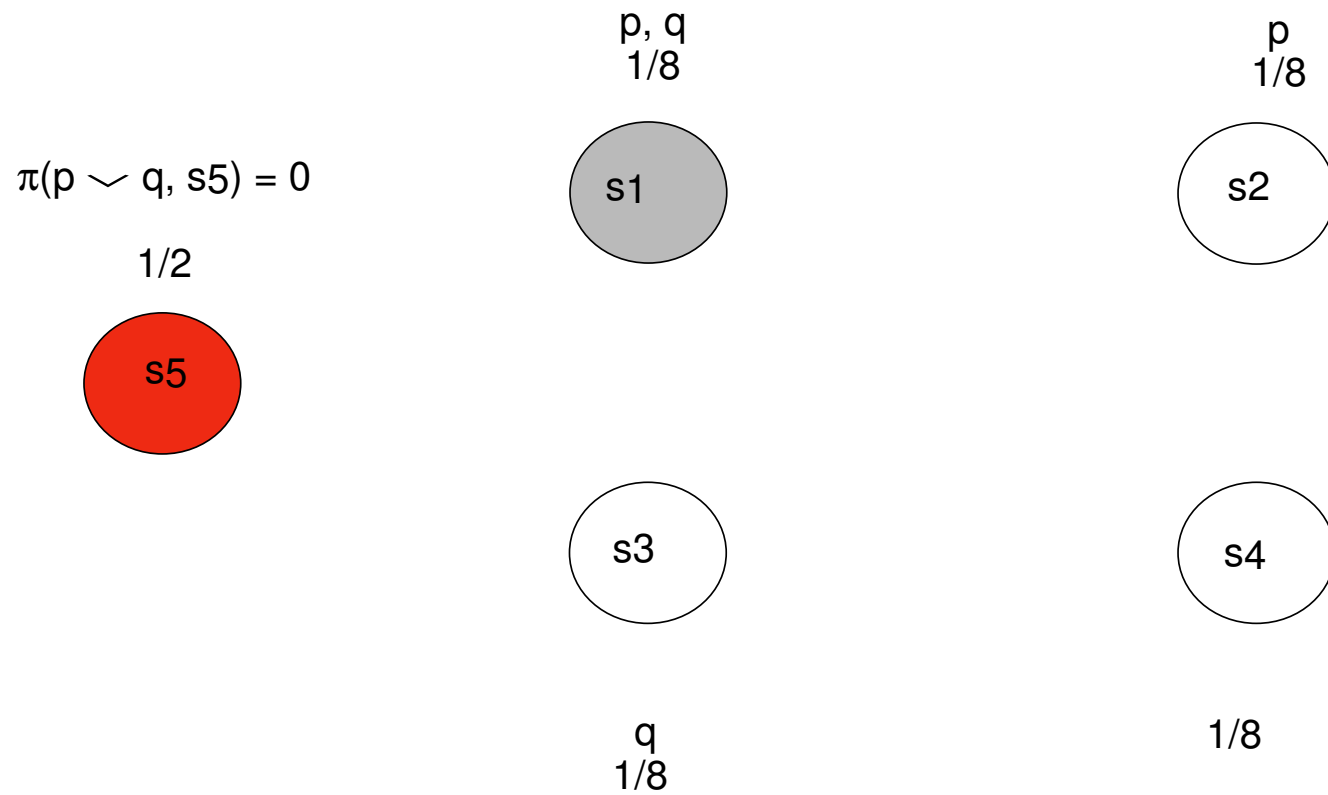
(i)  $S$  is a standard state space,

(ii)  $S'$  is a non-standard space,

(iii)  $\pi : Form(L(At)) \times S \cup S' \rightarrow \{0, 1\}$  is a satisfaction relation which is standard on  $S$ ,

(iv)  $P$  is a probability distribution on  $S^* = S \cup S'$ .

# sec.2, example



# sec.2, special topic, deductive information and learning

- What does it mean to learn that  $\phi$  implies  $\psi$  ?

According to the possible-state analysis of belief : exclude states where  $\phi$  is true but  $\psi$  false ; hence, to learn the event

$$I(\phi, \psi) = S^* - ([[ \phi ] ]_{\mathcal{M}}^* - [[ \psi ] ]_{\mathcal{M}}^*)$$

- Compatibility between conditionalization on  $I$  and deductive monotony :

Proposition : if  $I(\phi, \psi)$  is learned according to Bayes rule, then deductive monotony is regained, ie  $PB_I(\phi) \leq PB_I(\psi)$ .

## sec.2, special topic, additivity

- Basic idea : control additivity by means of logical connectives

### Definitions :

(i)  $\mathcal{M}$  is (logically) **additive** if, when  $\phi$  and  $\psi$  are logically incompatible,  $PB(\phi) + PB(\psi) = PB(\phi \vee \psi)$ .

(ii)  $\mathcal{M}$  is  **$\vee$ -standard** if for every formulas  $\phi, \psi$ ,  $[[\phi \vee \psi]]_{\mathcal{M}}^* = [[\phi]]_{\mathcal{M}}^* \cup [[\psi]]_{\mathcal{M}}^*$ .

**Proposition** If  $\mathcal{M}$  is  $\vee$ -standard, then it is (logically) subadditive.

## sec.2, special topic, additivity, *cont.*

### **Definitions :**

(i)  $\mathcal{M}$  satisfies the (logical) inclusion-exclusion rule if

$$PB(\phi \vee \psi) = PB(\phi) + PB(\psi) - PB(\phi \wedge \psi)$$

(ii)  $\mathcal{M}$  satisfies (logical) **submodularity** (resp. supermodularity or convexity) if :  $PB(\phi \vee \psi) \leq PB(\phi) + PB(\psi) - PB(\phi \wedge \psi)$  (resp.

$$PB(\phi \vee \psi) \geq PB(\phi) + PB(\psi) - PB(\phi \wedge \psi))$$

**Proposition.** Suppose that  $\mathcal{M}$  is  $\vee$ -standard ;

- if  $\mathcal{M}$  is negatively  $\wedge$ -standard, then submodularity holds.

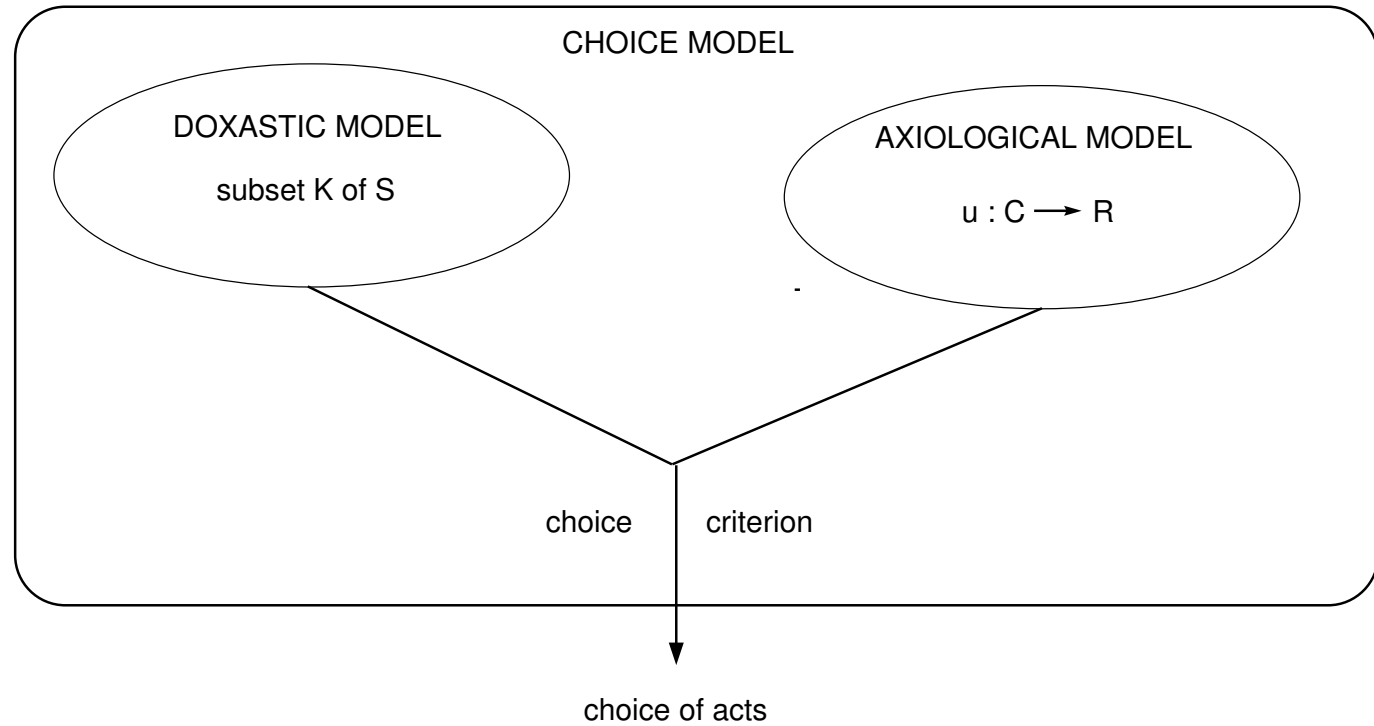
- if  $\mathcal{M}$  is positively  $\wedge$ -standard, then supermodularity holds.

## sec.3, model of decision making, primitives

Primitives of decision making under set-theoretic uncertainty :

- (i) a set  $A$  of opportunities,
- (ii) a state space  $S$ ,
- (iii) a set of accessibility  $K \subseteq S$ ,
- (iv) a set of consequences  $C$ ,
- (v) a consequence function  $\mathcal{C} : A \times S \rightarrow C$ ,
- (vi) an utility function  $u : C \rightarrow \mathbb{R}$ .

# sec.3, model of decision making, structure





## sec. 3, the dilemma

- Question : how to integrate the alternative doxastic model ?

*Option 1 (conservative option)* : keep the argument's type

*NS's case* : take as argument the smallest proposition in the neighborhood set

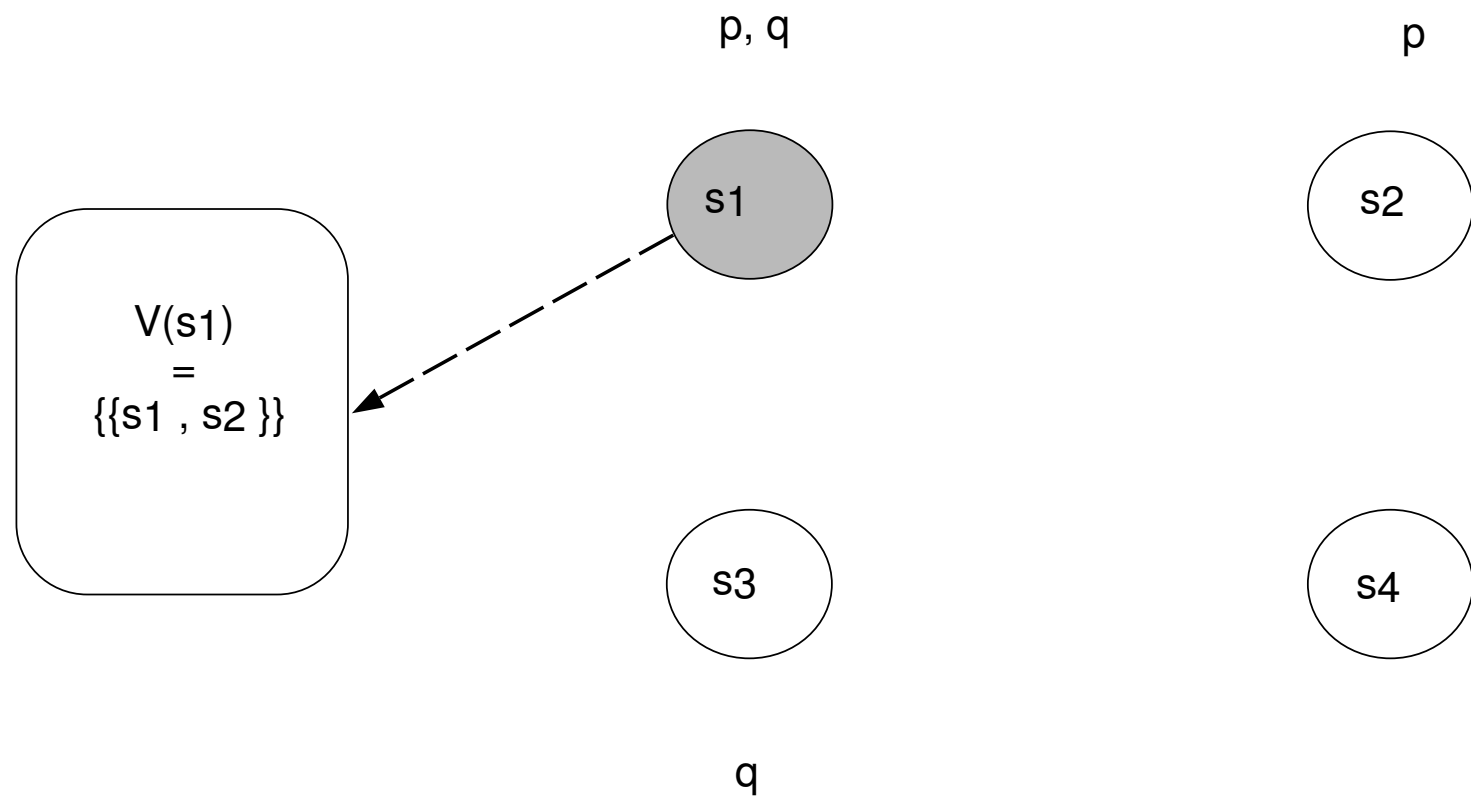
↪ makes logical ignorance innocuous

*Option 2 (heroic option)* : build a new argument's type

*NS's case* : the whole set of propositions as argument

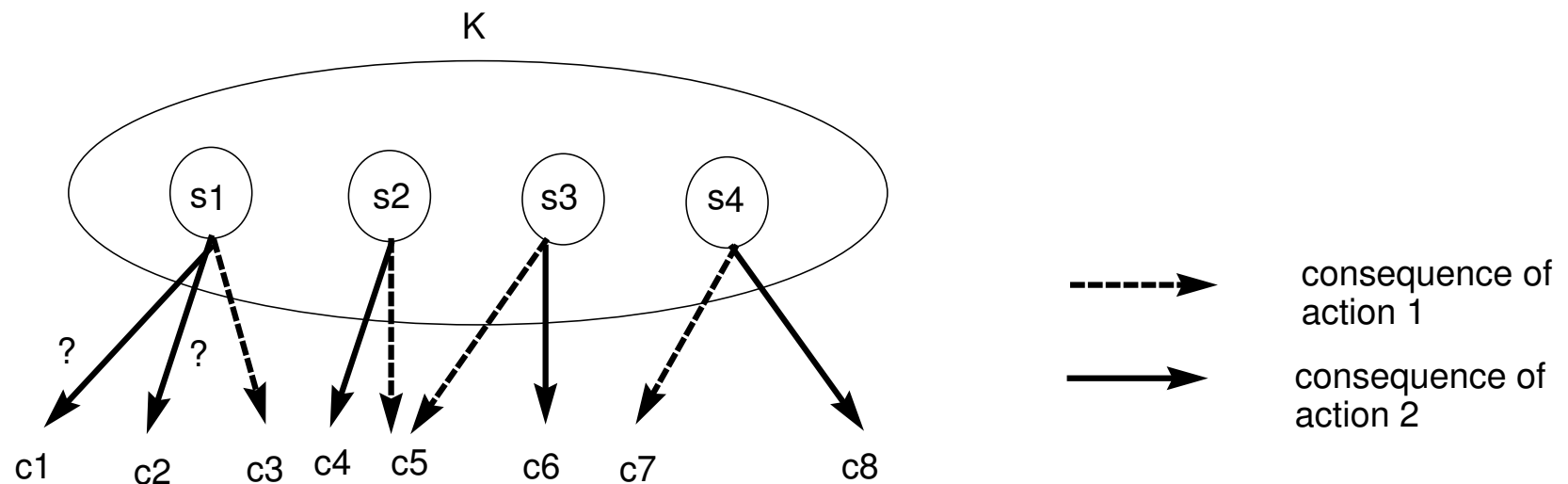
↪ if possible, loses naturalness of choice criterion

# sec.3, the dilemma, example



# sec. 3, non-standard model of choice, target situation

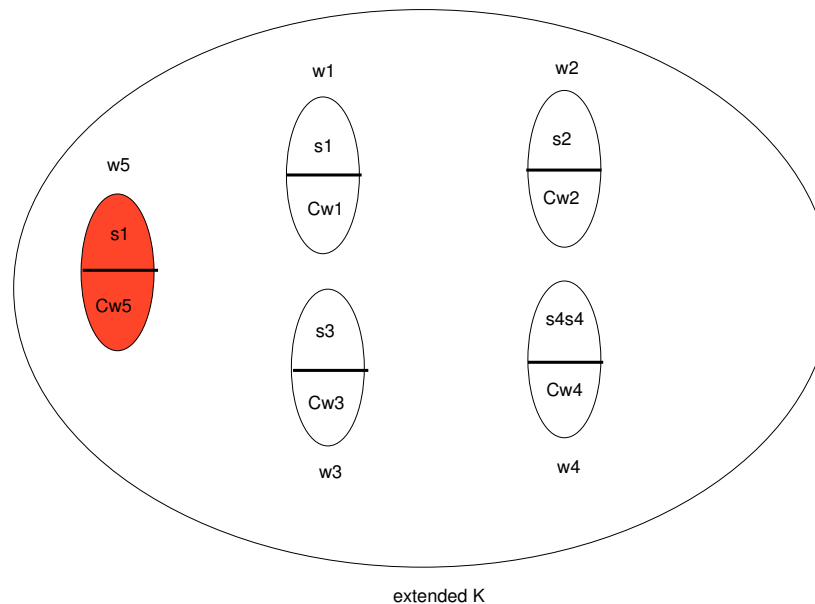
- Target : an agent knows in principle the consequence function, *ie* knows in principle what follows from each pair (*action, state*), but is not able to infer from that the exact value of each argument.



# sec. 3, non-standard model of choice, extended states

Definitions :

- (i) an **extended state** is a pair  $w = (s, C_w)$  where  $s \in S$  and  $C_w : A \rightarrow C$
- (ii) an extended state  $w = (s, C_w)$  is **standard** if for all  $a \in A$ ,  $C_w(a) = C^T(a, s)$ .



## sec.3, applications

- *set-theoretic uncertainty* : consequences on choices according to the criterion

example : non-standard maximin

$$Sol_{MaxMinNS} = \arg \max_{a \in A} \min_{w \in R} u(\mathcal{C}_w(a))$$

Remark : in set-theoretic uncertainty, for usual choice criterion, non-standard models are equivalent to *consequence correspondences* (Ghirardato 2001) : for any correspondence model, there exists a non-standard equivalent model and conversely

# applications, *cont.*

- *expected utility*

See Lipman 1999

Classical case : (i) given  $S$  and  $C$ , (ii) if certain conditions on the preference relation  $\preceq$  on  $F = C^S$  hold, (iii) then there exists a probability distribution  $P$  on  $S$  and an utility function  $u$  on  $C$  s.t.  $\preceq$  is SEU-representable.

Non-standard case : (i) given  $S$  and  $C$ , (ii') to which conditions on  $\preceq$  (iii') does there exist a *non-standard state space*  $S^* \supseteq S$ , a probability distribution  $P^*$  on  $S^*$  and an utility function s.t.  $\preceq$  is SEU-representable ?

# conclusion

- Two main limitations :
  - a framework, not a theory
  - difficulty of choice criterion is omitted